**Sprint retrospective** **1**

**Date:** 19 November 2016

**Who Attend:** Tern Jing Wei, Lim You Hui, Lee Sin En, Kong Yi Ting

|  |  |
| --- | --- |
| **What went well** | **What didn’t go well** |
| * Team bonding * Smooth showcase | * UI design didn’t do well in color pairing * Lack communication with the client * Difference opinions to table relationship |

**Sprint retrospective** **2**

**Date:** 26 November 2016

**Who Attend:** Tern Jing Wei, Lim You Hui, Lee Sin En, Kong Yi Ting

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| --- | --- |
| **What went well** | **What didn’t go well** |
| * Team bonding * Smooth showcase | * UI design didn’t do well in reduce short term memory load * Not balance in task assign * Bad sample data in database |

**Sprint retrospective** **3**

**Date:** 3 December 2016

**Who Attend:** Tern Jing Wei, Lim You Hui, Lee Sin En, Kong Yi Ting

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| --- | --- |
| **What went well** | **What didn’t go well** |
| * Team bonding * Good UI design * Smooth showcases | * Too many task in Sprint 3 * Lack of error prevention |

**Sprint retrospective** **4**

**Date:** 10 December 2016

**Who Attend:** Tern Jing Wei, Lim You Hui, Lee Sin En, Kong Yi Ting

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| --- | --- |
| **What went well** | **What didn’t go well** |
| * Team bonding * Catch up in the morning before continue work | * Too many task in Sprint 3 * UI issues showing up during showcase |

**Sprint retrospective** **5**

**Date:** 17 December 2016

**Who Attend:** Tern Jing Wei, Lim You Hui, Lee Sin En, Kong Yi Ting

|  |  |
| --- | --- |
| **What went well** | **What didn’t go well** |
| * Team bonding * Catch up in the morning before continue work * Weekend get-togethers and outings | * Too many task in Sprint 4 * Bad UI design for payment history * Misunderstand client requirement |

**Sprint retrospective** **6**

**Date:** 24 December 2016

**Who Attend:** Tern Jing Wei, Lim You Hui, Lee Sin En, Kong Yi Ting

|  |  |
| --- | --- |
| **What went well** | **What didn’t go well** |
| * Team bonding * Catch up in the morning before continue work * Smooth showcases * Satisfy UI design | * Too many task in Sprint 4 * Minor code error appears in payment module |